

**Programming Exercise #2**

Topic: The Stochastic Shortest Path Problem

Issued: Nov 11, 2009

Due: Nov 25, 2009

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**Policy Iteration, Value Iteration and Linear Programming**

- Find the optimal policy and the associated optimal cost for each starting node of the given stochastic shortest path problem –

The stochastic shortest path problem is to be solved for a finite graph with  $(N + 1)$  nodes, where the  $(N + 1)$ th node represents the termination state  $t$ . The dynamics of the system can be controlled by an input  $u$  taking values in the finite set  $U = \{1, 2, \dots, M\}$ . At a node  $i$ , the use of the input  $u$  specifies the probability  $p_{ij}(u)$  of transitioning to state  $j$ . For each input  $u$ , we define a transition probability matrix  $P(u)$  of dimension  $(N + 1)$  by  $(N + 1)$  with  $p_{ij}(u)$  as its  $(i, j)$ -th element.

The goal is to minimize the expected number of steps to get to the termination state for any given starting node  $i_0 \in \{1, 2, \dots, N, t\}$ , i.e. to find the minimum expected number of transitions for each  $i_0$  and the associated optimal policy  $u^* = \mu^*(i)$  at each node  $i$ . Three different algorithms are to be implemented to solve this problem:

- Use policy iteration first.
- Apply value iteration. The result of (a) might be used to provide a meaningful stopping criterion for the value iteration algorithm.
- Define a linear programming problem solving the stated stochastic shortest path problem.  
*Hint:* Use the `linprog` function of MATLAB's Optimization Toolbox to solve the linear program.

Compare the three different methods and verify the result by simulation.

- Simulate the system for a given starting node.

*Hint:* Assuming that you are currently at node  $i$  and you apply the optimal policy  $u^* = \mu^*(i)$ , the following state can be obtained as follows: First, calculate the cumulative distribution  $F_i(K, u) = \sum_{j=1}^K p_{ij}(u)$  for all  $K \in \{1, 2, \dots, N, t\}$ .  $F_i(K, u)$  represents the probability of transitioning to a node  $j \leq K$ . Use MATLAB's `rand` function to generate a random number  $r$  drawn from the uniform distribution on the interval  $(0, 1)$ . Then, the next state is given by the smallest  $K$  satisfying  $F_i(K, u) \geq r$ .

**Provided Files**

A set of MATLAB files is provided on the class website. Please use them for solving the above problem.

`script.m`

MATLAB script that can be used to load the problem data, execute the three different algorithms, run the simulation, and display the results.

<code>ssp_PolicyIt.m</code>	MATLAB function template to be used for your implementation of the policy iteration algorithm for the stochastic shortest path problem.
<code>ssp_ValueIt.m</code>	MATLAB function template to be used for your implementation of the value iteration algorithm for the stochastic shortest path problem.
<code>ssp_LinearProg.m</code>	MATLAB function template to be used for your implementation of the linear programming solution for the stochastic shortest path problem.
<code>ssp_Sim.m</code>	MATLAB function template to be used for your implementation of the simulation for the stochastic shortest path problem.
<code>generateProblemData.m</code>	MATLAB script to generate random problem matrices $P(u)$ for a given number of inputs $M$ and nodes $N$ . Here, states that are “close” to each other have higher transition probabilities than ones that are not. We use “close” to simply be the numerical difference of the states, with wrap-around. That is, it is very likely to go from node 1 to 2 and also likely to transition from node 1 to node 5 in case $(N + 1) = 5$ .
<code>exampleProblemData.mat</code>	Problem matrices $P(u)$ specifying an example problem.

## Tasks

Implement your solutions for problem (a), (b), and (c) in the files `ssp_PolicyIt.m`, `ssp_ValueIt.m`, and `ssp_LinearProg.m`, respectively. Write an appropriate simulation function as described in (d). Your code has to be able to be run with the MATLAB script `script.m`. For your code development, you may find it helpful to consider the example `exampleProblemData.mat`. Check for consistency between the results obtained from the different solution methods.

For evaluating your solution, we will test it on the given problem `exampleProblemData.mat` as well as on other random examples generated with `generateProblemData.m`.

## Deliverables

Please hand in by e-mail

- your implementation of the three algorithms `ssp_PolicyIt.m`, `ssp_ValueIt.m`, and `ssp_LinearProg.m`;
- your implementation of the simulation of the system `ssp_Sim.m`;
- in a pdf-file, answers to the following questions
  1. How can the obtained optimal costs for the problem given in `exampleProblemData.mat` be interpreted? Include the resulting figures.
  2. What are the characteristics of the different solution methods: policy iteration, value iteration, and linear programming? Advantages and disadvantages?

Please include all five files into one zip-file, which you name `DPOCEx2.Names.zip`, where *Names* is a list of the surnames of all students who have worked on the solution.<sup>1</sup>

Send your file to Angela ([aschoellig@ethz.ch](mailto:aschoellig@ethz.ch)) until the due date indicated above. We will send a confirmation e-mail upon receiving your e-mail. You are ultimately responsible that we receive your solution in time.

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<sup>1</sup>Up to three students are allowed to work together on the problem. They will all receive the same grade.